A study on the Teaching Design of New word practice in online Chinese listening course based on Game Teaching method
-- taking the Developing Chinese (Elementary Listening Course I ) as an example

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Abstract. In language learning, vocabulary practice is a boring and repetitive learning content, and simple vocabulary review is difficult to stimulate interest in learning. In order to increase students' concentration, learning effect, and improve students' listening and speaking ability, the design of practice activities needs to be designed according to the specific situation. The game teaching method provides a wealth of tools and scenes for this, but the design of off-line teaching activities often does not adapt to the teaching conditions of online classes. With the continuous development of information technology, multimedia technology has become an indispensable teaching means in the teaching process. The interaction between teachers and students needs to face the problem of remote communication. In order to reduce students' learning gap and increase students' teaching participation, using PPT to do new word practice game design has become a very effective teaching tool. Through several different PPT new word practice designs, this paper increases students' interest in practice, improves students' practice effect, and enriches online Chinese new word teaching practice means.

Keywords: Game teaching method; Chinese listening; new words teaching; teaching design.

1. Introduction

With the rise of China's economic strength and the strengthening of the international influence of Chinese culture, the number of people learning Chinese is on the rise. In 2018 alone, 492000 foreign students came to study in China. Since the implementation of the Belt and Road Initiative initiative, more and more countries have incorporated Chinese into the national education system and become one of the important foreign languages. At the same time, with the continuous progress of information technology, the ways of learning Chinese have become increasingly diversified. New learning methods such as online learning, mobile applications and virtual classrooms provide learners with more flexible and convenient choices. However, learning Chinese is not easy for non-native speakers, especially in listening. Faced with a large number of new words and complex contexts, students often feel confused and frustrated. In order to improve students' Chinese listening ability and vocabulary mastery, effective teaching methods and tools are particularly important. The traditional way of vocabulary practice is often boring and mechanically rigid, so it is difficult to stimulate students' interest in learning. There are some challenges in the implementation of new word practice teaching in online Chinese listening class: first, the online classroom needs to solve the problem of remote communication, and the interaction between teachers and students is limited. Second, students may also face the problems of learning estrangement and the decline of learning motivation.

Since the beginning of the new century, with the continuous development of information technology, multimedia technology has been widely used in the field of education. Multimedia teaching makes teaching more lively and interesting by introducing elements such as image, sound and video. In the online teaching environment, the use of multimedia technology to practice new words has become a very effective teaching method. As a common multimedia tool, PPT (Slide
presentation) can combine audio, image and text elements to provide students with rich audio-visual experience. By designing new word drills, students can learn vocabulary in a relaxed and interesting atmosphere and improve their learning motivation and effectiveness.

2. The application of game teaching method in Chinese teaching

As an active, interactive and interesting teaching method, game teaching method is widely used in the field of Chinese teaching. By integrating game elements into Chinese learning, learners' participation, enthusiasm and learning effect can be improved. In Chinese teaching, the game teaching method can be applied to listening, speaking, reading, writing and other aspects, providing learners with a more real and practical language environment.

The application of game teaching method in Chinese listening teaching can help learners improve their listening skills, comprehension and oral expression ability. Through a variety of listening games, learners can enhance their listening skills. Through the interaction and interest of the games, learners can more actively participate in listening training and improve their listening skills and comprehension ability. The real context and voice input in the game can help learners better adapt to the actual language environment and enhance the practical application ability of listening. The game teaching method can increase the vocabulary and memory effect. Through the combination of new word practice and games, it can stimulate learners' interest and motivation and make them more actively participate in the memory and application of new words.

3. The application of game teaching method in Chinese teaching

In the online Chinese listening class, it is very important to choose the right game and design the corresponding principles. The principles of game selection and design are as follows: games match learning goals: the selected games should be related to learners' listening goals and content, and can effectively cultivate learners' listening skills and vocabulary memory. The interaction and interest of games: games should be interactive and interesting to attract learners' attention and active participation and improve the effect of learning. Adaptability and differentiation of the game: the game should have a certain adaptability, which can be adjusted and personalized according to the level and needs of learners to meet the learning needs of different learners. Game feedback mechanism: the game should have a clear feedback mechanism, timely inform learners of their performance and progress, and give positive incentives and suggestions to promote learners' active participation and learning motivation.

4. The combination of games and new word exercises

The combination of games and new word exercises can enhance learners' ability to memorize and apply new words. The common combination of games and new words exercises are: new words clearance game: design a level-type game in which learners need to obtain information through listening comprehension and solve puzzles and levels in the game. Each level has some new words. Learners need to learn and master these new words and apply them correctly in the game in order to smooth customs clearance. New word pick-up contest: learners are divided into several teams, each team takes turns saying a new word, asking the next member to say another new word related to it, and so on. If the team members fail to give new words that conform to the rules, the team will fail. This game not only increases the memory and application of new words, but also stimulates the competition and interaction among learners. New word card matching game: write some new words on the card. Learners need to find the corresponding new word cards according to the meaning or examples they hear. This kind of game can help learners remember and identify new words, and consolidate and apply new words.
5. Teaching design of game teaching method

5.1 Teaching goal setting

The teaching design of new word practice in online Chinese listening class needs to make clear the teaching objectives to ensure the pertinence and effectiveness of teaching. According to the level and needs of learners, the following teaching goals can be set: to learn and master a certain number of new words to expand their vocabulary; to improve listening comprehension, especially for listening materials with new words; cultivate learners' memory and application ability of new words.

5.2 Introduction and explanation of new words

In the stage of introduction and explanation of new words, teachers need to provide clear information about the definition, pinyin and radical of new words, as well as demonstration pronunciation and example sentences. Teachers can use multimedia tools or courseware to show the charts, pictures or real context of new words. In the process of explanation, teachers can use interactive ways to arouse learners' interest and attention and encourage them to actively participate in discussions and questions.

5.3 Game link design

The design of games is a key part in the teaching of new words in online Chinese listening class. Take teaching as the purpose and games as the means. Such as: new words to break through the game, design a level-style game, add some new words to each level. Learners need to solve puzzles and hurdles in the game through listening comprehension. After each pass, learners can get new word tips or cards, so as to increase the memory and application of new words.

5.4 Teaching evaluation and feedback mechanism

In the teaching design of new word practice in online Chinese listening class, the mechanism of evaluation and feedback is very important for learners' progress. Through appropriate evaluation and feedback mechanism, we can help learners understand their own learning progress and deficiencies, and adjust learning methods and strategies in time, so as to improve listening skills and memorization of new words. At the same time, positive feedback and encouragement can also enhance learners' learning motivation and self-confidence.

It can be evaluated in the following ways, such as immediate feedback, teachers timely correct learners' pronunciation and application errors in the game, and give positive encouragement and suggestions. Game scores and rankings can be given corresponding scores and rankings according to the performance of learners at the end of the game, so as to stimulate learners' learning motivation. Individual evaluation and guidance, teachers can give individual evaluation and guidance to learners after class, and provide targeted suggestions and training for learners' problems in the memory and application of new words. Listening tests, regular listening tests, evaluate learners' listening proficiency and mastery of new words, and adjust teaching strategies and contents according to the test results.

6. Case study on the Design of Teaching activities of New words Games: taking "Weather" as an example

6.1 Activity objectives

Learn weather-related Chinese new words; improve students' vocabulary accumulation and memory ability; increase students' interest and participation through games.
6.2 Activity process

6.2.1 Warm-up activities: (3 minutes)

Introduce the theme of the activity "weather" to the students, and ask them to discuss the words and expressions related to the weather.

6.2.2 Game: memory game (10 minutes)

Prepare the game PPT, which is written with weather-related Chinese words and corresponding pictures. Cover the card. Students need to match the card according to the corresponding relationship between the picture and the vocabulary. Students compete in groups, and the time limit is 10 minutes.

6.2.3 Summary feedback review: (2 minutes)

Give the corresponding scores and rankings according to the group's performance to stimulate the enthusiasm of the students. The teacher summarizes the new words and expressions learned in this activity to the students, and makes a brief review.

6.3 Principles for designing game activities

Appropriate adjustments should be made according to the students' age and language proficiency. Encourage students to participate actively, through group points as an incentive to increase students' interest and motivation. Correct students' mispronunciation or words in time during the activity. Guide the students to use the vocabulary to communicate freely and expand the extension of the activities.

7. Summary

Game teaching method can not only improve students' concentration and learning effect, but also enhance students' active participation and interaction. Therefore, the purpose of this study is to design a new word practice teaching method based on game teaching method in online Chinese listening class, so as to improve students' learning effect and participation.

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